# 7. Coursework and Schedule Structure

## 7a. Non-CS Coursework

- Statistics (STAT 108, 4 units) (meets G. E. Area B, Math Concepts (B3))
- Calculus I (MATH 105 or MATH 109, 3-4 units)(meets G. E. Area B, Math Concepts (B3))
- Discrete Mathematics (MATH 253, 3 units)

## 7b. CS Coursework (4-unit courses)

- Computer Science Foundations 1
- Computer Science Foundations 2
- Data Structures
- Architecture
- Algorithms
- Operating Systems
- Database Design
- Telecommunications & Networks
- Web Apps Using Databases
- Computer Security
- Software Engineering
- Computational Models
- 2 approved CS elective courses (3-4 units each; can be upper- or lower-division)

### 7c. Semester Structure and Schedule for New Course Offerings

	2011-2012	2012-2013	2013-2014	2014-2015
Fall	<ul><li>Foundations 1</li><li>Calculus I</li></ul>	<ul><li>Data Structures</li><li>Architecture</li><li>Statistics*</li></ul>	<ul> <li>Database Design</li> <li>Telecommunications &amp; Networks</li> </ul>	<ul> <li>Software Engineering</li> <li>CS Elective I</li> </ul>
Spring	<ul> <li>Foundations 2</li> <li>Discrete Mathematics</li> <li>(also Calculus I if not taken in Fall)</li> </ul>	<ul><li>Algorithms</li><li>Operating Systems</li></ul>	<ul><li>Web Apps Using Databases</li><li>Computer Security</li></ul>	<ul> <li>Computational Models</li> <li>CS Elective II</li> </ul>

\* Statistics may be completed in any of the first four semesters.

### Notes:

- The proposed program requires 62-64 units. The current CIS program requires 60 units. The current CS program requires 73 units.
- A CS minor requires a minimum of 18 units:
  - Computer Science Foundations 1
  - Computer Science Foundations 2

- three additional CS courses, two of which must be upper division.
- (Some upper division courses have additional prerequisites).
- A grade of C- or better is required in all courses for the major.
- Approved CS electives will include popular offerings from both degrees, such as Introduction to Linux, Robotics, Bioinformatics Programming, Python Programming, Java Programming, and Embedded Systems.